

**Art 316 Digital Illustration and Painting**  
**Art 422 Advance Artistic Problems:Digital Media Art**  
**Spring 2018**  
Broome Library 1760  
Mon/Wed 12pm - 2:50pm

**Instructor:** Omid  
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**Email:** [omid@csuci.edu](mailto:omid@csuci.edu)  
**Office hours:** Mon/Wed 11am-12pm by appointment  
(Please use our webpage to make an appointment)

**Catalog Description:**

Six hours laboratory per week.

*Prerequisite: ART 108, ART 201 and ART 203*

Explorations into the utilization of computer-based technology in the creation of digital illustration and painting. Techniques and processes include digital drawing and painting projects that incorporate the use of vector and raster software programs. Investigations into the various applications of digital-based artwork will also be explored. Lab fee required.

**Course Description:**

Applying the process of traditional media in the digital realm.

In this course, students will learn how to create digital based paintings, illustrations, drawings, and collage via the use of various software applications such as Adobe Photoshop and Illustrator. Investigations of software and hardware tools will be examined and explored.

**Learning Outcomes:**

Through technical demonstrations, classroom discussions, project presentations, viewing of videos/slides, students will:

- Develop projects that integrate traditional drawing and painting techniques with current digital art technologies.
- Articulate visually, verbally and in writing, their conscious intentions and coherent aesthetics in relationship to projects they create.
- Produce projects that express personal ideas and formulate artistic statements.
- Demonstrate competency in the execution of digital-based techniques and styles.
- Develop artistic skills, leading toward professional artistic practice.
- Participate in group discussions and peer reviews (critiques) of artworks produced in class.
- Produce individual works of art.

Additionally, students will communicate their thoughts and ideas in instructor-student/classroom discussions, and critiques in:

- Discussions of design theory and practice
- Viewing of artwork samples (created outside of class)
- Viewing of student projects

**Grading:**

You will be responsible for the timely completion of all assignments, ranging from projects, presentations, and weekly assignments. Additional information for each assignment will be handed out in class. In addition to assigned works, classroom attendance and participation is vital to the learning environment for the class.

Grades are based on the +/- scale

Grading percentage breakdown goes as followed:

15% Artwork 01	
15% Artwork 02	20% Assignments/Projects
20% Artwork 03	10% Attendance
20% Artwork 04	

Grading criteria will vary on individual project, but generally will encompass:

- translation of conceptual idea in finished work
- demonstration of technical ability
- ability to communicate your idea/vision

**Note on Attendance:**

Classroom attendance is required, unless there has been proper arrangements made with the instructor. Unexcused absences will have a negative effect on your overall course grade. Late work is undesirable, but will be accepted with a mandatory two step drop in grade (for example, a project that would have received an B+ will receive an B-). Students must be present and ready at the start of class for all presentations and critiques. For extenuating circumstances related to a medical condition or disability for which you may require reasonable accommodation, please refer to the Disability Statement.

**Supplies:**  
**REQUIRED**

Graphic Tablet - *this will be your digital paintbrush/pencil. Wacom brand highly recommended, though other brands work well too.*

USB Flash Drive (at least 8 or 16 GB, the more the better) *or* an External Hard Drive

Sketch book/Drawing paper

Drawing Pencils/Pens

Patience

*Recommended*

Computer with the capability to effectively run software used in class

Digital Camera - *for gathering source/reference material*

Headphones - *if you need to listen to sound in the computer lab*

**Course Textbooks:**

There are no *required* books, though textbooks and online resources are available for supplemental information.

**Schedule:** (schedule may be adjusted to accommodate relevant course material)

Week 1	Introduction to digital tools, concepts, and ideas
Week 2 - Week 4	<i>PSD / AI</i> Vector & Raster art Artwork 01
Week 5 - Week 8	<i>Poster Art</i> Digital Brushes, Pens, Pencils, Paper, and more Digital inking and coloring Artwork 02
Week 9 - Week 12	<i>Remix/mashup</i> Interpretation Artwork 03
Week 13 - Week 16	<i>Student directed projects</i> Artwork 04

**Miscellaneous:**

All course documents will be made available through our My CI site.

Though class time will be made available to work on projects and assignments, you will be required to put in work time outside of the classroom hours in order to complete your work.

Do not use your cell phones in class in ways that will cause distractions to yourself and/or your classmates.

Do not use your computers as a distraction from in class activities or to cause a distraction to yourself and/or your classmates.

Do not work on projects for other courses during our class time. If you do so, for the first offense you will be asked to stop and focus on the class. If you continue to work on projects for other courses, you will be asked to leave and marked as absent.

**ART Program / CSUCI Policies**

## **ART Program Policy on Ownership, Copyright, Sale and Storage of Student Artwork**

In accordance with CSUCI Senate Policy SP 06-18 Policy on Intellectual Property:

### **Ownership of Student Artwork**

Students retain ownership of tangible artworks (physical objects or digital media) they create in their courses at CSUCI, unless the Art Program/University has provided extraordinary funding, materials or other resources involved in the production or fabrication of the artwork. The Art Program/University may temporarily retain a piece of student artwork or digital media for a period of up to six months for the purpose of publicity or exhibition. Student artwork that is left behind, abandoned or remain in interior or on exterior premises of the University art studios beyond the conclusion of the semester automatically becomes the property of the Art Program/University.

### **Copyright**

Students own copyright to artwork they have produced at CSUCI. By enrolling at the University and Art Program courses, the student grants the Art Program/University nonexclusive rights to reproduce imagery of artwork that has been created in CSUCI art courses for the purpose of documentation or publicity. In accordance with CSUCI Senate Policy SP 06-18 Policy on Intellectual Property.

### **Sales of Student Artwork**

Students have the right to set their own price and sell artwork they produce in CSUCI art courses (unless the Art Program/University has provided extraordinary funding, materials or resources involved in the production or fabrication of the artwork). In the case that a student's artwork is sold by the student, the student is solely responsible for collecting and paying applicable taxes related to the sale of the artwork as required by local, state and federal law. For all artwork that is sold during exhibitions in CSUCI art galleries, a 40% commission of the full sale price will be donated to CSUCI Foundation for the purposes of supporting Art Program activities and exhibitions. For all sales made in CSUCI art galleries, the University will handle all monetary transactions and will be responsible for paying the artist and collecting and reporting applicable taxes. Students have the right to list their artwork as "not for sale" in all CSUCI art galleries and exhibitions.

### **Storage and Removal of Student Artworks**

Materials belonging to students that are utilized for work in progress and/or completed student projects must be properly stored in their personal lockers or clearly marked designated areas within Topanga Hall studios. All personal materials and/or projects must be clearly labeled with the student's name and the course number for which the project is being fabricated. Improperly labeled, non-labeled or improperly stored materials and/or projects will be discarded on a weekly basis. Students are not allowed to bring dangerous or explosive materials into the Topanga Studios or CSUCI Campus. The Art Program/University is under no obligation to store or maintain student artworks or materials beyond the conclusion of the semester in which the work was produced. Students are required to remove their artworks and materials from the Topanga Hall studios before the conclusion of the semester in which the artwork was produced. Artworks or materials that are left behind, abandoned or remain in interior or on exterior premises of the Topanga Hall art studios beyond the conclusion of the semester will automatically become the property of the Art Program/University and are subject to being sold, destroyed and/or discarded, unless in the rare case that special arrangements for extended storage have been made between the Art Program and the student.

### **ART Program Computer Lab Policies**

1. Only students currently enrolled in CSUCI ART courses that utilize the ART computer labs (rooms TOP 1978 and BRO 1760) for assigned coursework are allowed access to the lab and computers.
2. No eating or drinking or open food or drink containers are allowed in the Topanga Hall Art computer labs.
3. Computers and software applications may only be used for ART Program coursework and assignments and not for personal use.
4. The ART computer labs are designed exclusively for the purpose of computer graphics and digital art applications. Absolutely no printing of research papers or related imagery is allowed.
5. No multiple-image or reproduction printing is allowed in the ART computer labs. Please use campus copy machines for that purpose.
6. Each student enrolled in an ART course that are scheduled in the ART computer labs will have 1 storage folder on located the ART Server for personal data storage of ART coursework projects. Do not create special icons, pictures etc. for personal identity on assigned folders.
7. When creating your file on the ART Server you must use the following format: Lastname\_Firstname. ART faculty or staff will delete files labeled with a different format.
8. Limit your data storage to a reasonable amount. Files containing excessive data storage will be located and deleted.
9. Do not install software of any kind (including Email programs) on the ART computer lab computers or ART

- Server.
10. Do not leave files on the computer display/desktop; they will be subject to deletion. Help keep desktops clean and orderly.
  11. No downloading of music, movies, pornography or copyrighted material in the ART computer labs or personal computers, via the CSUCI network. This is an illegal activity.
  12. In the case that there are empty/available computers during scheduled classes, ART students must have obtained permission (prior to class session) from the instructor of the class in session, in order to use an available computer in the ART computer lab. Students may not seek instruction for projects from other classes or in any way disturb the instructor or students enrolled in the class that is currently in session. It is entirely up to the discretion of the instructor to grant or deny permission to students not enrolled in the class who wish to work during other scheduled classes.
  13. Students working with audio must use headphones.
  14. Students must remove all files from the ART server at the end of the semester for hard drive clean up and reformatting.
  15. Students who disregard any of these rules will immediately lose access to the use of the ART computer labs.

### **CSUCI Policy on Academic Dishonesty**

By enrolling at CSU Channel Islands, students are responsible for upholding the University's policies and the Student Conduct Code. Academic integrity and scholarship are values of the institution that ensure respect for the academic reputation of the University, students, faculty, and staff. Cheating, plagiarism, unauthorized collaboration with another student, knowingly furnishing false information to the University, buying, selling or stealing any material for an examination, or substituting for another person may be considered violations of the Student Conduct Code (located at <http://www.csuci.edu/campuslife/student-conduct/academic-dishonesty.htm>). Please ask about my expectations regarding academic dishonesty in this course if they are unclear.

### **CSUCI Disability Statement**

If you are a student with a disability requesting reasonable accommodations in this course, please visit Disability Accommodations and Support Services (DASS) located on the second floor of Arroyo Hall, or call 805-437-3331. All requests for reasonable accommodations require registration with DASS in advance of need: <https://www.csuci.edu/dass/students/apply-for-services.htm>. Faculty, students and DASS will work together regarding classroom accommodations. You are encouraged to discuss approved accommodations with your faculty.

### **Subject to Change**

Information contained in this syllabus, other than that mandated by the University, may be subject to change with advance notice, as deemed appropriate by the instructor.